



w i n d o w s

p o r t f o l i o

K e v i n P. C r o a l l

illustration

These two pieces were an examination of atmosphere, an attempt to create a definite sensation through visual abstractions (mountains in this case). Once I had settled on isolation as my theme, I quickly focused my attention on a chilled atmosphere and little detail.

The top piece was created in Adobe Photoshop while the bottom was created in Adobe Illustrator.



illustration

A view from a window. Piece created in Illustrator that demonstrated the advantage of layers and how they can be used to create effective depth and distance.

This piece was created using Adobe Illustrator.



abstraction

This abstraction was created in Photoshop using various design ideas and shapes, and proved to be difficult to assemble. I had all the parts available but struggled with arranging them into one picture.



shapes

These two abstractions were based on single shapes, repeated, recolored and repositioned.

The top shape came quite naturally across as a flame. Using the hot to cold colors, or receding colors, I created a sense of depth as well as a visual dynamics. The lower shape is a triangle repeat and over lapped.



shapes

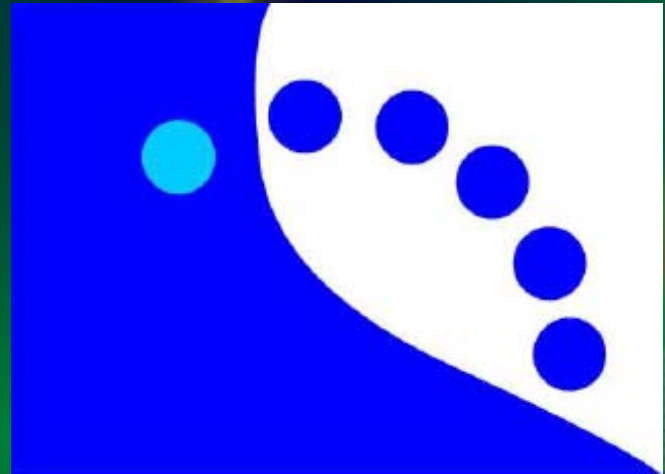
This abstract piece hints at the secret life of cells... well, that's what kind of came to mind during the design.



shapes

These two abstractions were based on single shapes, repeated, recolored and repositioned.

The top shape came quite naturally across as a flame. Using the hot to cold colors, or receding colors, I created a sense of depth as well as a visual dynamics. The lower shape is a triangle repeat and overlapped.



design

Mock cover for a fictional design magazine called The Illustrated Man, a reference borrowed from Ray Bradbury. The challenge here was to incorporate the four students into a designed cover.

Image created in Adobe Pagemaker.



design

Poster for comic book shop. I really took the shop name and their products and created what seemed a natural fun and inviting fantasy like image.



web design

Website design. This site, based on a comic book saga, was designed with graphics in mind. The goal here was to create a visually captivating layout with heavy images and textures while still keeping the site file size decent.



media

Rivendell, A tourist's Guide, is a multimedia experience made with Macromedia's Director. The fictional travel guide posed some serious considerations. I had to have sound, a small looped music clip, that needed to play continuously while the user was free to navigate from page to page.

The interactive experience acted much like a website, with interactive buttons and animation.

